Town of Spring City

Mayor – Woody Evans Vice Mayor – Leon Locke Commissioner – Reba Murphy Commissioner – Jody Bauer Commissioner – Kevin Jenkins City Manager – Stephania Motes City Recorder – Brenda Dodson Public Works Director – Jason Yuhas Police Chief – Roger Day Fire Chief – Kevin Hackler

PUBLIC HEARING SPRING CITY BOARD OF COMMISSIONERS AT THE SPRING CITY POLICE AND FIRE DEPT. BUILDING

229 FRONT STREET, SPRING CITY TN THURSDAY, MAY 4, 2023 6:45 P.M.

1. 2nd and Final Reading of Ordinance No. 2023-03:

AN ORDINANCE OF THE TOWN OF SPRING CITY RELATIVE TO MUNICIPAL COURT COSTS

2. 1st Reading of Ordinance No. 2023-04:

AN ORDINANCE OF THE TOWN OF SPRING CITY, TENNESSEE AMENDING THE TOWN'S RATE SCHEDULE FOR UTILITY SERVICES

MONTHLY MEETING SPRING CITY BOARD OF COMMISSIONERS AT THE SPRING CITY POLICE AND FIRE DEPT. BUILDING 229 FRONT STREET, SPRING CITY TN THURSDAY, MAY 4, 2023 7:00 P.M.

- Roll Call
- 2. Prayer and Pledge
- 3. Approval of the April 6, 2023 Regular Commissioner's Meeting Minutes
- 4. Motion and final vote concerning Ordinance No. 2023-03:

AN ORDINANCE OF THE TOWN OF SPRING CITY RELATIVE TO MUNICIPAL COURT COSTS

5. Motion and vote concerning Ordinance No. 2023-04:

AN ORDINANCE OF THE TOWN OF SPRING CITY, TENNESSEE AMENDING THE TOWN'S RATE SCHEDULE FOR UTILITY SERVICES

6. Motion and vote concerning Resolution No. 2023-05:

RESOLUTION AUTHORIZING THE MAYOR TO ENTER INTO AND EXECUTE A REAL ESTATE PURCHASE AGREEMNT FOR THE PURCHASE OF PARCELS 011.01 & 011.02 ON TAX MAP 037G LOCATED ON NEW LAKE ROAD, SPRING CITY, TENNESSEE

- 7. Motion and vote concerning trees on Front Street
- 8. Motion and vote concerning Spring City Volunteer Fire Department new application
- 9. Motion and vote concerning Mitchell, Emert, and Hill Audit Contract
- 10. Motion and vote concerning write offs (May 2023)
- 11. Motion and vote regarding replacement of wrecked police vehicle
- 12. Discussion regarding State of Tennessee Board of Equalization report
- 13. 2022 Year in Review
- 14. Other
- 15. Citizen Input