

Town of Spring City

*Mayor – Billy Ray Patton
Vice Mayor – Reba Murphy
Commissioner – Max Douglas
Commissioner – Bradley Collins
Commissioner – Bailey Hufstetler*

*City Mngr. – Stephania Motes
City Recorder – Missie Lytle
Public Works – Jason Yuhas
Police Chief – BJ Neal
Fire Chief – Jim Bolen*

**PUBLIC HEARING
SPRING CITY BOARD OF COMMISSIONERS
AT THE SPRING CITY MUNICIPAL BUILDING
THURSDAY, OCTOBER 6, 2016
6:45 P.M.**

1. 1ST Reading of Ordinance No. 2016-06:
AN ORDINANCE OF THE TOWN OF SPRING CITY, TENNESSEE AMENDING THE ATTACHED PERSONNEL REGULATIONS AND AMENDING TITLE 4: MUNICIPAL PERSONNEL, CHAPTER 2: PERSONNEL REGULATIONS
2. 1ST Reading of Ordinance No. 2016-07:
AN ORDINANCE OF THE TOWN OF SPRING CITY, TENNESSEE AMENDING TITLE 18: WATER AND SEWERS, CHAPTER 1: WATER AND SEWER SYSTEM ADMINISTRATION: SECTION 18-112 (e): TERMINATION OR REFUSAL OF SERVICE

**MONTHLY MEETING
SPRING CITY BOARD OF COMMISSIONERS
AT THE SPRING CITY MUNICIPAL BUILDING
THURSDAY, OCTOBER 6, 2016
7:00 P.M.**

1. Roll Call
2. Prayer and Pledge
3. Approval of the September 1, 2016 Regular Commissioner's Meeting Minutes
4. Motion and 1st vote concerning Ordinance No. 2016-06:
AN ORDINANCE OF THE TOWN OF SPRING CITY, TENNESSEE AMENDING THE ATTACHED PERSONNEL REGULATIONS AND AMENDING TITLE 4: MUNICIPAL PERSONNEL, CHAPTER 2: PERSONNEL REGULATIONS
5. Motion and 1st vote concerning Ordinance No. 2016-07:
AN ORDINANCE OF THE TOWN OF SPRING CITY, TENNESSEE AMENDING TITLE 18: WATER AND SEWERS, CHAPTER 1: WATER AND SEWER SYSTEM ADMINISTRATION: SECTION 18-112 (e): TERMINATION OR REFUSAL OF SERVICE
6. Motion and vote concerning Spring City Development
7. Motion and vote concerning Pyro Shows contract for 2017 show
8. Motion and vote concerning updating bank signature cards
9. Motion and vote concerning establishing Police Dept. Facebook page
10. Motion and vote concerning winter uniforms for Police Department
11. Motion and vote concerning Halloween hours/street closings
12. Motion and vote concerning East Jackson speed limit
13. Other
14. Citizen Input
15. Adjourn